

Special Key Commands

Firmware V4.0 or later

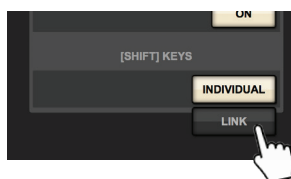
DIGITAL MIXING SYSTEM

RIVAGE
PM SERIES

 Hold

 Tap (Click)

[E]: Also works in RIVAGE PM Editor.



You can select whether the individual [SHIFT] keys on the bays of the control surface affect the corresponding bay independently, or one [SHIFT] key affects all bays. This is especially useful when multiple operators are working on the console. (Preferences > Surface settings 2)

PARAMETER SET FOR MULTIPLE CHANNELS



+



EQ Type parameter set [E]



+



Dynamics Type parameter set [E]



+



Send Level parameter set [E]



+



Send Pan parameter set [E]
(for stereo Mix/Matrix buses)



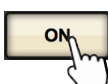
+



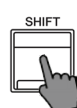
Send Pre/Post parameter set [E]



+



Send On/Off parameter set [E]



+



Mix Bus Send On/Off parameter set [E]
(for fixed Mix buses)



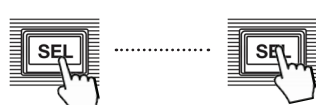
+



Send or Direct Out Follow parameter set [E]
(Direct Out in the CH Parameter / Direct Out 12CH overview)



+



Temporary channel link [E]
(press any SEL key to release the linked channels again)



+



Bank Link parameter set [E]
(Theatre mode only)



Set TO ST A and B for multiple channels



Set TO ST A and B for multiple channels [E]

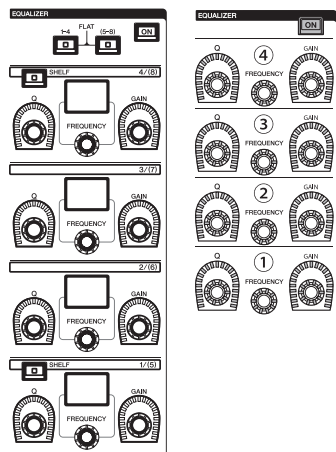


Set TO ST A and B for multiple channels [E]

SELECTED CHANNEL SHORTCUT

Press the following:

To do:



PM10/PM7

PM5/PM3*

* The numbers are not printed on the PM5/PM3 panel.

Q + Gain

Reset the gain of the selected EQ band to 0dB

Frequency + Gain

Bypass the selected EQ band

Gain 1 + Gain 2
Gain 3 + Gain 4

Select bands 1-4 (output channel only)
Select bands 5-8 (output channel only)

Gain 1 + Gain 4

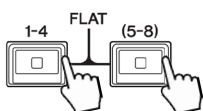
Reset the gains of all bands to 0dB

Q 1 + Frequency 1

Switch the LOW band between shelving and peaking

Q 4 + Frequency 4

Switch the HIGH band between shelving and peaking
(input: Band 4, output: Band 8)



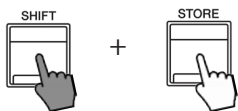
(Only for PM10/PM7)
Reset the gains of all EQ band to 0dB



Any knob on the screen

(Only for PM5/PM3)
Assign the function of the knob to the Fn Encoder

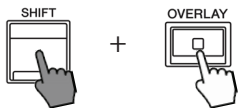
SCENE MANAGEMENT



Create a sub scene



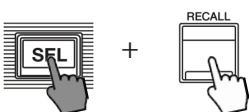
Change the sub scene number when storing



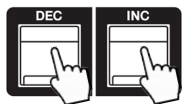
Toggle overlay On/Off



Toggle overlay edit On/Off



Temporarily recall safe the selected channel



Show current scene

MIX MINUS



Assign the mix minus owner channel(s) [E]

PLUG-IN ASSIGNMENT



+



Screen encoder 12
or Touch and Turn

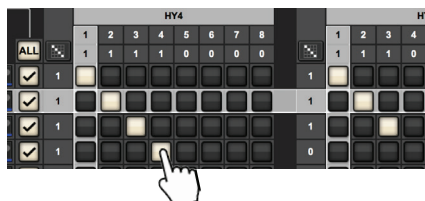


Scroll to the next Plug-In or next free space when mounting a plug-in

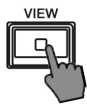
RECORDING PATCH



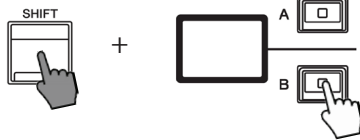
+



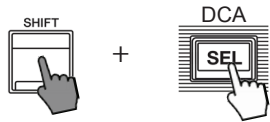
Independently set Playback In and Recording Out Patch [E] (otherwise they are linked)



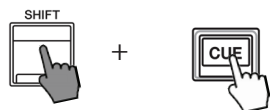
Reset screen backlight brightness to default



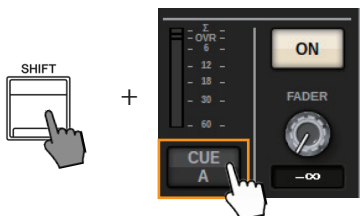
Setup custom fader bank
(A custom fader bank must be selected beforehand)



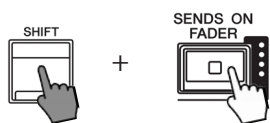
DCA group assign



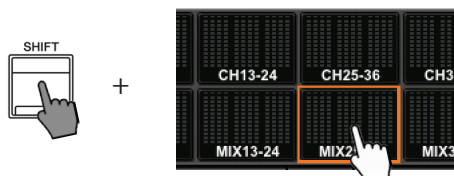
Toggle CUE group (A → B → A+B →)
(in SURFACE SETTINGS / CUE OPERATION MODE / CH mode only)



Toggle CUE group (A → B → A+B →) [E]
(in SURFACE SETTINGS / CUE OPERATION MODE / CH mode only)



Sends on Fader mode without SoF selection window



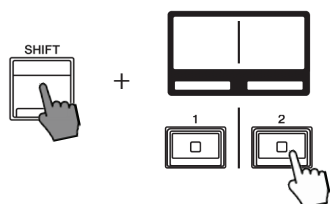
Show these Mix/Matrix sends in the Channel Overview Screen



Toggle between Scene Title and Scene Comment [E]



(Re-)assigning the function of the HOME button.



Reverse order when a toggle function has been selected for the User Defined Key.
(SURROUND PAN's PANNING TOGGLE only at the moment)



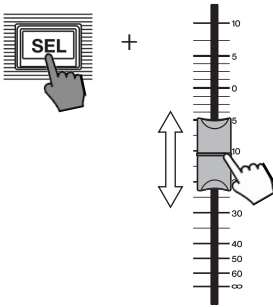
Channel name area shows the assigned CUE buss while pressing shift.
Normally the linked actor library is shown. [E]
(Available in theatre mode and channel overview only)

CUE



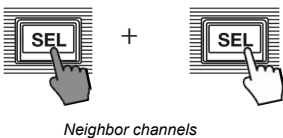
Clear Cue

CHANNEL LINK



Adjust the level of the channel assigned to a link group

CHANNEL PAIR



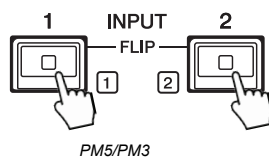
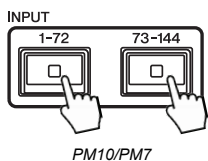
Create/Destroy pair channels

PORT IDENTIFY

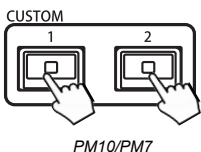


Source port of Rpio blinks

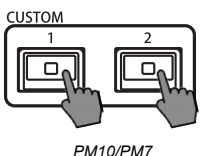
FADER BANK



Toggle the layer between CH145-288 and CH1-144



Turn the CUSTOM mode On/Off*
The CUSTOM key blinks in the CUSTOM mode.

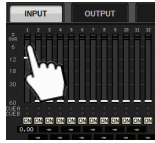


Lock or unlock the CUSTOM mode*
The CUSTOM key lights up when the CUSTOM mode is locked.

* The CUSTOM mode allows you to access all five custom layers using the five numbered neighbor keys.

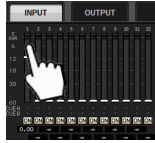
PARAMETER SET (Editor)

Ctrl/Cmd + Shift +



Set the input fader to nominal. [E]

Ctrl/Cmd +



Set the input fader to minimum. [E]

Ctrl/Cmd + Shift +



Set the input fader to nominal. [E]

Ctrl/Cmd +



Set the input fader to minimum. [E]

Ctrl/Cmd + Shift +



Set the send level to nominal. [E]

Ctrl/Cmd +



Set the send level to minimum. [E]

Ctrl/Cmd +



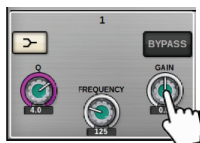
Set the send pan to default (center). [E]
(for stereo Mix/Matrix buses)

Ctrl/Cmd +



Set the pan to default (center). [E]

Ctrl/Cmd +



Set EQ Q/FREQUENCY/GAIN to default. [E]

Ctrl/Cmd +



Set the dynamics parameters to default. [E]

Ctrl/Cmd +



Set the PLUGIN parameters to default [E]

NOTE:

- Parameter knobs other than those listed above can also be reset to their default values by Ctrl/Cmd + Click.
- When a USB keyboard and mouse are connected to the control surface, the Editor shortcuts listed above can also be used on the CS.

PARAMETER EDIT (Editor)

Arrow Keys: Increase/Decrease value [E]

Jog Dial: Turn to increase/Decrease value [E]

SCREEN SWITCHING (Editor Only)

ESC: OVERVIEW ↔ SELECTED CH VIEW on Bay R [E]

F1: HELP [E]

F2: OVERVIEW ↔ SELECTED CH VIEW [E]

F3: MONITOR VIEW [E]

F4: RACK REC VIEW [E]

F5: SETUP VIEW [E]

F6: INPUT VIEW [E]

F7: CONTROLS [E]

ZOOM (Editor Only)

Ctrl/Cmd + Alt + 1: 100% [E]

Ctrl/Cmd + Alt + 2: 150% [E]

Ctrl/Cmd + Alt + 3: 200% [E]

TEXT EDIT (Editor)

Ctrl/Cmd + C: Copy [E]

Ctrl/Cmd + X: Cut [E]

Ctrl/Cmd + V: Paste [E]

Ctrl/Cmd + A: Select all [E]

Ctrl/Cmd + Z: Undo [E]

Ctrl/Cmd + Y: Redo [E]

NOTE:

When a USB keyboard is connected to the control surface:

- Its Shift key functions in the same way as the SHIFT key on the control surface. This behavior applies to all bays, regardless of the Bay Link setting for the SHIFT key.
- Pressing the Esc key switches Bay R between the OVERVIEW and SELECTED CH VIEW screens, as it does in RIVAGE PM Editor.