

# **Previous VXL1-16P Firmware**

## **version information**

### **V2.8.0**

#### **Fixed bugs in V2.8.0**

- Fixed some minor bugs.

#### **Fixed bugs in V2.5.1**

- Fixed a issue where the patch would be lost when the VXL1-16P was restarted while it was being patched using the AES67 standard. This is not a problem between Dante's devices.

#### **New Functions in V2.5.0**

- The network hostname can now be changed. For configuration, use remote control protocol commands.  
For details, refer to the RM Series Version 2.5.0 Remote Control Protocol Specifications (to be posted on the ADECIA website at a later date).

#### **New Functions in V2.0.0**

- Supports AES67.

#### **Improvements in V2.0.0**

- The remote control has been modified to accept commands correctly even if unnecessary spaces have been included at the beginning or end of the command string.
- Unit IDs between 1 and 127 can now be used for the remote control. For details, refer to the VXL1-16P Remote Control Protocol Specifications V 2.0.0.

#### **New Functions in V1.2.0**

- You can now set the IP address using remote control protocol commands. For details, refer to the VXL1-16P Remote Control Protocol Specifications Version 1.2.0.
- Now supports SNMP (Simple Network Management Protocol), a remote management protocol. It can be used in an environment combined with the ADECIA RM-CR.

## **New Functions in V1.1.0**

- Now supports the RM series devices.
- Now supports detection/automatic patches operations from RM-CR, by using RM-CR's Web UI.

## **Fixed Bugs in V1.1.0**

- Fixed the problem in which, depending on the combination of the PoE compliant switch and other PoE compliant devices used, the VXL1-16P operates at a volume lower than the original performance.

## **NOTICE**

- Power cycle the Dante-enabled devices that have been upgraded, to finish applying the firmware update and restore your configuration. If the device is not power cycled or rebooted, the update will not be applied.
- In the Dante model, Dante Device Labels can be changed arbitrarily and permanently. These changes can be made from the Dante Controller software.  
However, since the five initial characters are used for device identification (decided by UNIT ID), they should not be changed. The 6th character and subsequent ones can be changed arbitrarily. Moreover, the following rules concerning Dante Device Labels are common to all Dante devices (and not just this one):
  - Conventional characters (alphabetical uppercase or lowercase), numerals, or hyphens (-) can be used.
  - A maximum of 31 characters can be entered.

## **V2.5.1**

### **Fixed bugs in V2.5.1**

- Fixed a issue where the patch would be lost when the VXL1-16P was restarted while it was being patched using the AES67 standard. This is not a problem between Dante's devices.

### **New Functions in V2.5.0**

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